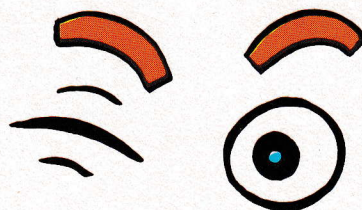




A World Book-Childcraft Reading Readiness Program

The Letter People



SKILL BOOK 22

Lesson #22

Reading Readiness Skill:

Teaching the **W** sound

Before you begin this lesson, turn to the pages in the *Parent's Reference Guide* for step-by-step directions.

Each Letter Person has a special feature or characteristic. This characteristic helps the child remember the Letter Person's sound.

Mr. W gets his sound from his "**wonderful wink**." Exaggerate or stress the "**w-w**" sound in "**wonderful wink**" and in all words that **start** with the "**w-w**" sound.

In Lesson #22, Mr. W introduces his upper and lower case letter and his characteristic. He also introduces words that start with his sound. The Supersonic Tutor will light up every time your child chooses a correct response or finds a word that **starts** with the **same sound** as "**wonderful wink**."

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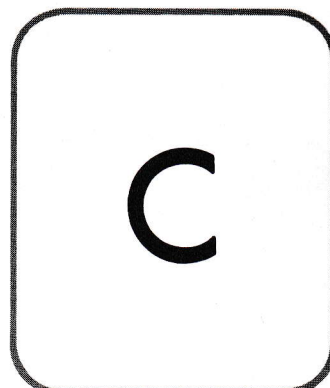
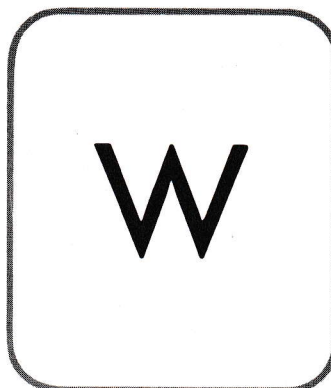
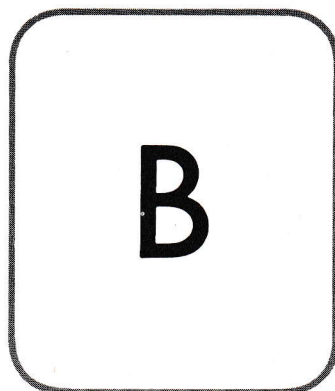
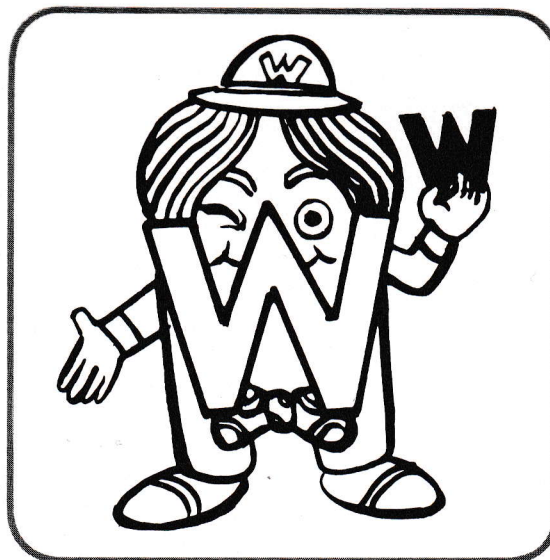
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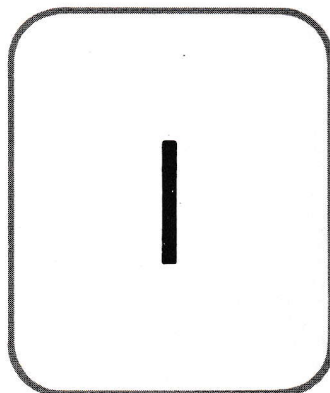
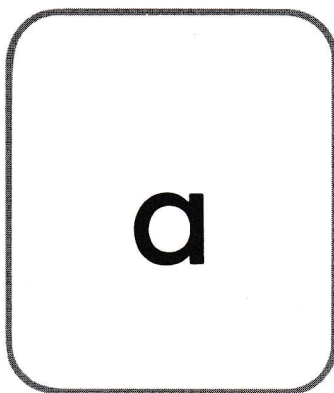
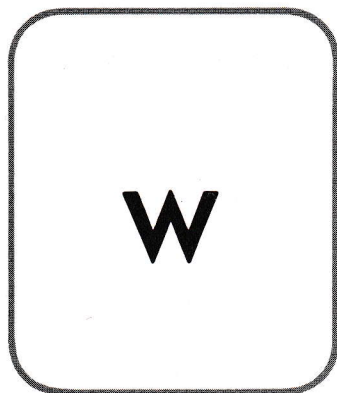
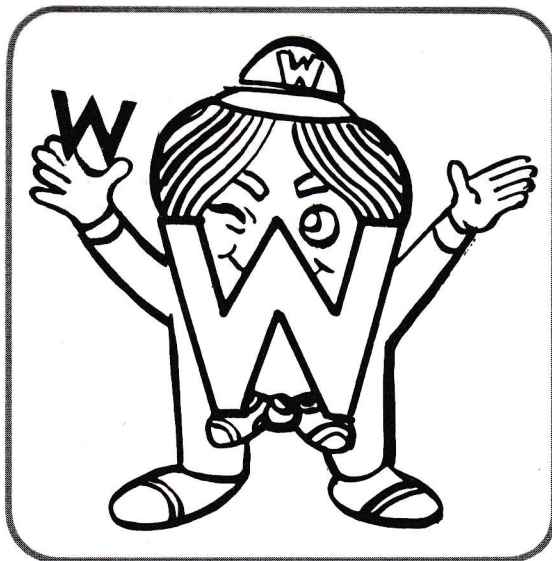


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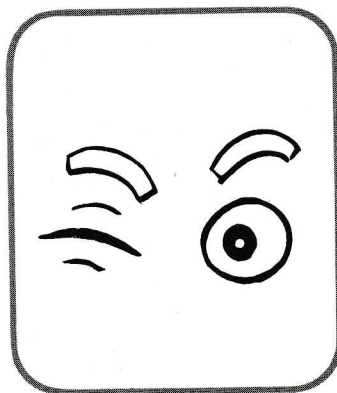
Meet **Mr. W.** Touch the dot under **Mr. W.**



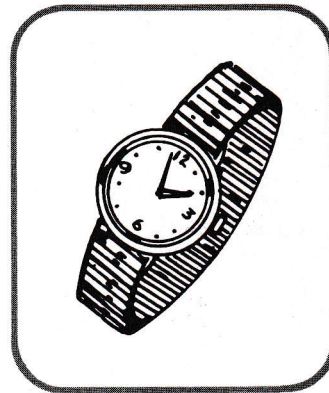
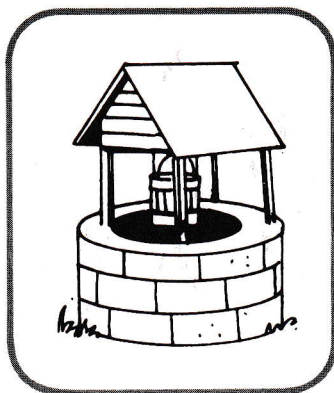
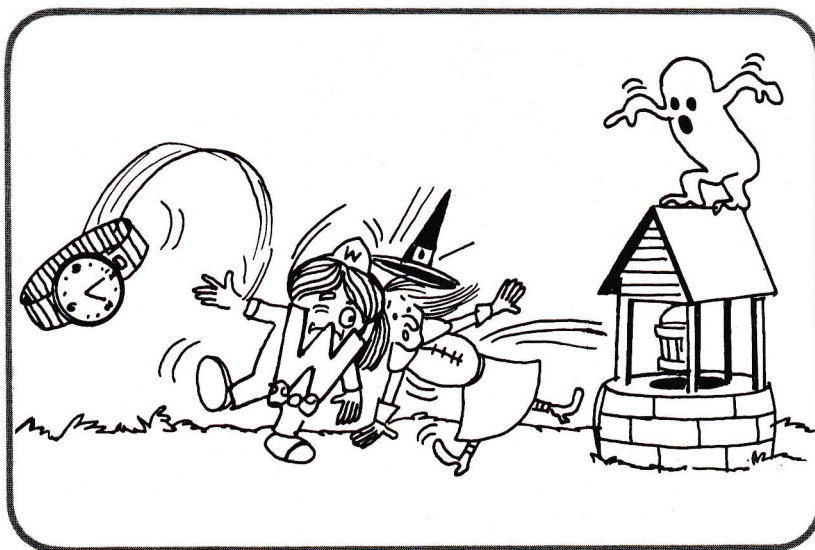
Mr. W is holding his upper case letter **W**. Touch the dot under another upper case **W**.



Mr. W is holding his lower case letter **w**. Touch the dot under another lower case **w**.

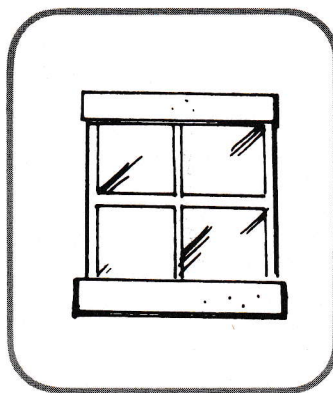
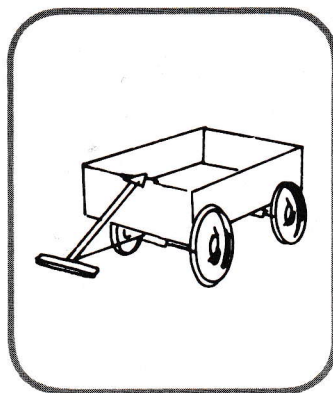
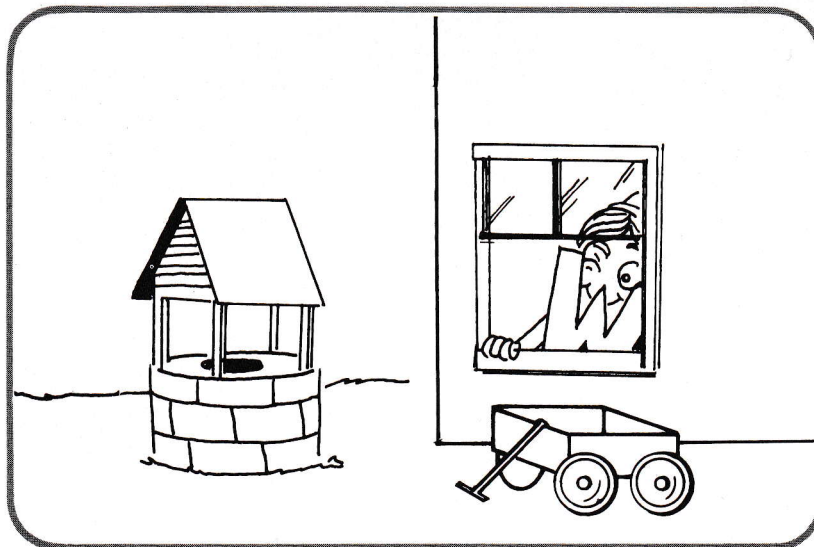


Mr. W has a **wonderful wink**. Find the **wonderful wink**. Touch the dot under the picture of the **wonderful wink**. Now say **wonderful wink**.

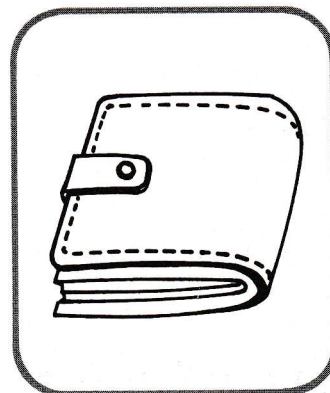


22-5

Gumpy ghost is on the well. He surprised the witch. The witch bumped into Mr. W. Off flew Mr. W's watch. Say wonderful wink. Now touch the dot under each picture that starts with the same sound as wonderful wink (well, witch, watch).



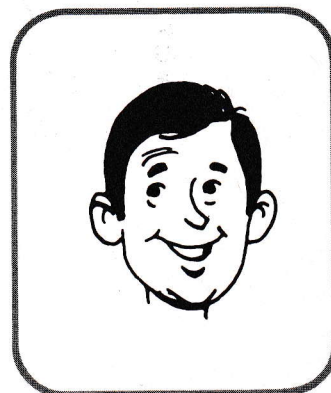
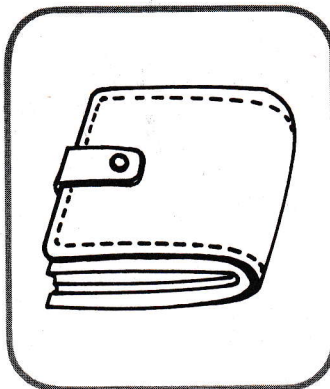
Mr. W could not find his wagon. He looked out the window. He saw the well but not the wagon. Say wonderful wink. Now touch the dot under each picture that starts with the same sound as wonderful wink (wagon, window, well).



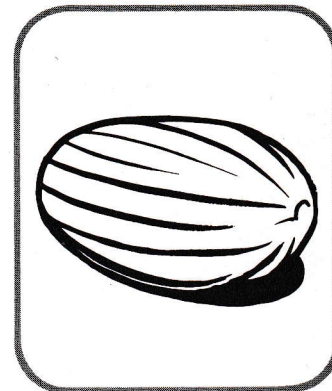
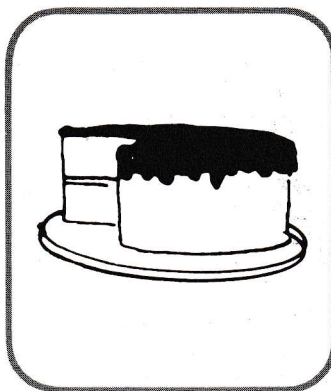
"How do you like my watch?" asks Mr. W. "It is very nice," says the witch. "Would you like to trade it for my wallet?" Say wonderful wink. Now touch the dot under each picture that starts with the same sound as wonderful wink (watch, witch, wallet).



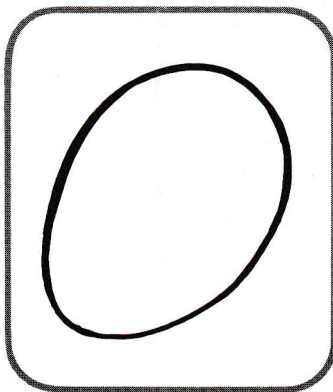
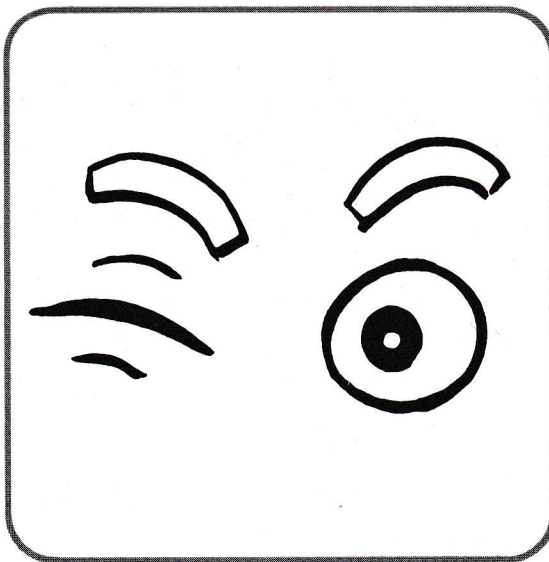
Mr. W is watering the garden. He carries water from the well. Mr. W is careful not to get his watch wet. Say wonderful wink. Now touch the dot under each picture that starts with the same sound as wonderful wink (water, well, watch).



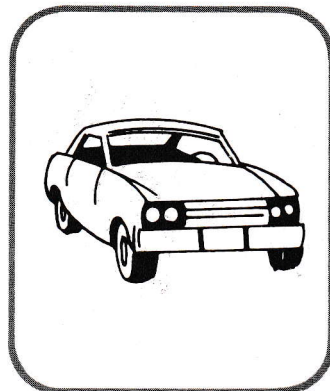
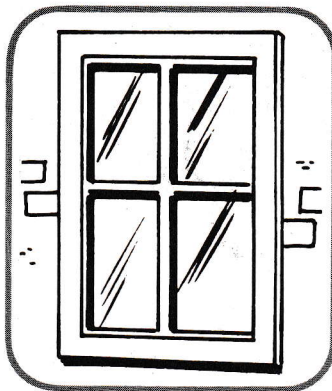
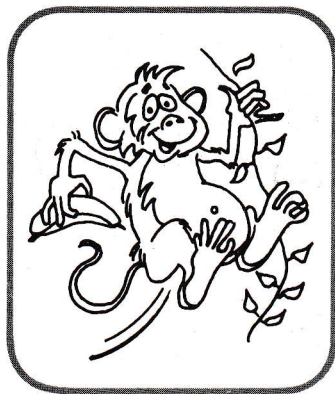
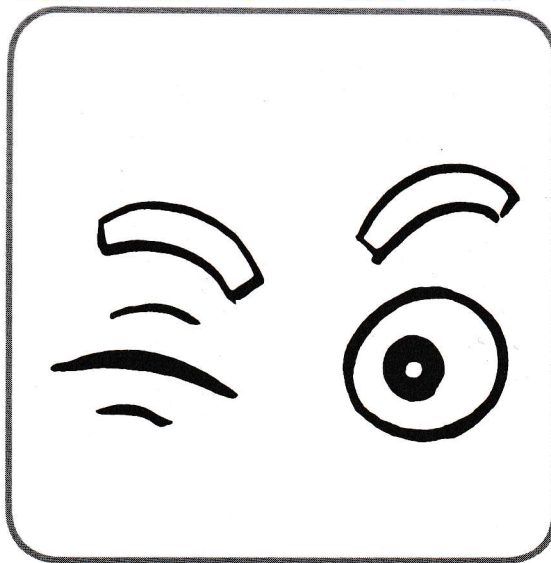
Mr. W is buying a watch and a wallet from the man. Say wonderful wink. Now touch the dot under each picture that starts with the same sound as wonderful wink (watch, wallet, man).



Mr. W invited the **witch** to have a snack with him. Mr. W is serving **cake** and **watermelon**.
Say **wonderful wink**. Now touch the dot under each picture that starts with the same
sound as **wonderful wink** (**witch**, **cake**, **watermelon**).



Say wonderful wink. Now say the name of each picture out loud (umpire, egg, witch).
Touch the dot under the picture that starts with the same sound as wonderful wink.



Remember, Mr. W gets his sound from his **wonderful wink**. Say the name of each picture (monkey, **w**indow, car). Now touch the dot under the picture that starts with the same sound as **wonderful wink**.